

Course Description 4%

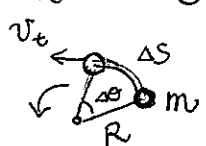
- ✓ Uniform Circular
- ✓ Torque & rotational statics
- ✗ Rotational dynamics/kinematics
- ✗ angular momentum / conservation

 $\tau \triangleq ?$ τ from gravity

conditions of transl & rotational equil.

8.1 (Optional) Rotational Kinematics

Rigid Body



$s = R\theta$

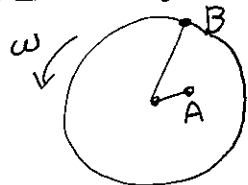
$A = \frac{1}{2}R^2\theta$

$v_t \triangleq \lim_{\Delta t \rightarrow 0} \frac{\Delta s}{\Delta t} = \boxed{R\omega}$ m/s

$a_t = \lim_{\Delta t \rightarrow 0} \frac{\Delta v_t}{\Delta t} = \frac{d^2 s}{dt^2} = r \frac{d^2 \theta}{dt^2} = \boxed{R\alpha}$ m/s²

$a_c = \frac{v_t^2}{R} = r\omega^2$ m/s²

$\vec{a}_{\text{total}} = \vec{a}_t + \vec{a}_r$

ex3 Merry-go-round / carousel

- Which has bigger v_t ? B $v_t = R\omega$
- Which has bigger ω ? same

ex4~5 Carousel initially at rest $t=0$

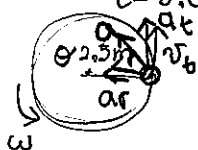
$\alpha = 0.060 \text{ rad/s}^2$ constant

$t = 8.0 \text{ s}$ a) $\omega = ?$ b) $v_t = ?$

$\omega = \alpha t$
 $= 0.48 \text{ rad/s}$

linear velocity
 $v_t = r\omega$
 $= 12 \text{ m/s}$

c) $a_t = ?$ d) $a_r = ?$ e) $a_{\text{total}} = ?$ f) sketch & θ
 $r\alpha$ $r\omega^2$ $\sqrt{a_t^2 + a_r^2}$ all
 $= 0.15 \text{ m/s}^2$ 0.58 m/s^2 0.60 m/s^2
 $\theta = \tan^{-1}\left(\frac{a_t}{a_r}\right) = 0.25 \text{ rad}$

8.2 (Optional)

Kinematic eqns.

linear

$\alpha = \text{constant}$

$\Delta x, v$

$v_f = v_0 + at$

$\Delta x = v_0 t + \frac{1}{2}at^2$

$v_f^2 = v_0^2 + 2a\Delta x$

$v_{\text{avg}} = \frac{\Delta x}{\Delta t} = \frac{v_0 + v_f}{2}$

rotational

$\alpha = \text{constant}$

$\Delta \theta, \omega$

$\omega_f = \omega_0 + \alpha t$

$\Delta \theta = \omega_0 t + \frac{1}{2}\alpha t^2$

$\omega_f^2 = \omega_0^2 + 2\alpha\Delta\theta$

$\omega_{\text{avg}} = \frac{\Delta \theta}{\Delta t} = \frac{\omega_0 + \omega_f}{2}$

ex6 Centrifuge

rest to 20000 rpm in 30s

- a)
- α
- ? b) how many revolutions has it turned assuming
- $\alpha = \text{constant}$

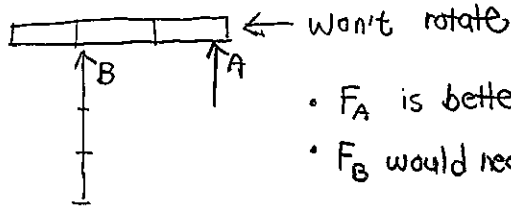
a) $\bar{\alpha} = \frac{\Delta \omega}{\Delta t} = \frac{2 \times 10^4}{30 \text{ s}} \times \left(\frac{2\pi \text{ rad}}{60 \text{ s}}\right) \approx \frac{2 \times 6 \times 10^3}{3 \times 6 \times 10} =$
 $\approx 70 \text{ rad/s}^2$

b) $\Delta \theta = \omega_0 t + \frac{1}{2}\alpha t^2 = \frac{70}{2} \times 30^2 \text{ rad} \times \frac{1 \text{ rev}}{2\pi \text{ rad}}$
 $\approx \boxed{5.0 \times 10^3 \text{ rev}}$

8-3 Skip, Bonus ex7 HW

8-4 Torque ★ Mandatory

open a door



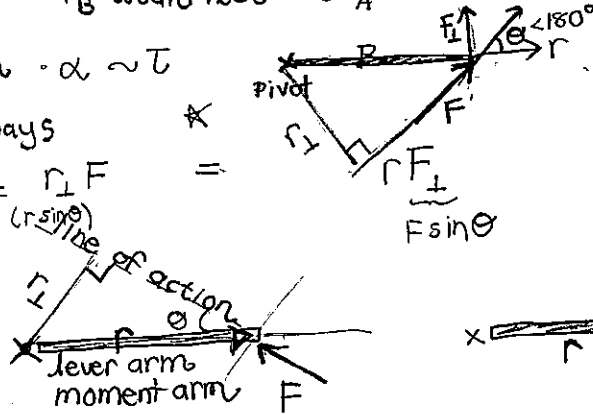
- F_A is better at rotating
- F_B would need $\times 3 F_A$ to have same α

★ rotates better if r big, F direction right $\cdot \alpha \sim \tau$

$$\vec{\tau} = \vec{r} \times \vec{F}$$

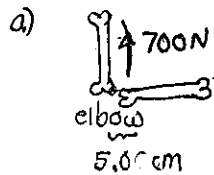
$$\tau = r F \sin \theta$$

$N \cdot m$
NOT Joule
(Farther, F small, r big, as big)
work same



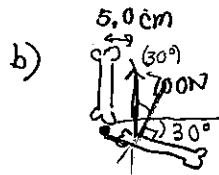
τ out of page, tends to turn counterclockwise

ex8 Biceps Torque

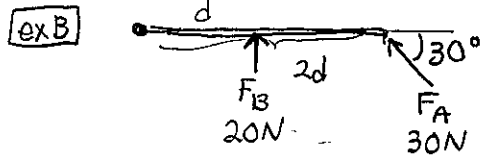


$$\tau = 700 \times 0.05$$

$$= 35 \text{ Nm}$$



$$\tau = 700 \cos 30^\circ \times 0.05 \approx 30 \text{ Nm}$$



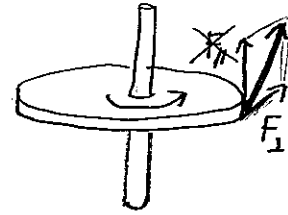
which has greater torque?

$$\tau_B = F_B d$$

$$\tau_A = F_A \sin 30^\circ \times 2d$$

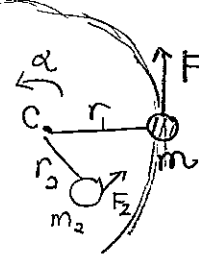
same

- * Force won't tilt axis.
- We assume rigid body, fixed axis



(we only consider in the plane of rotation)

8.5 (Optional) Rotational Dynamics Intro.



tangentially

$$\Sigma F = ma$$

$$F_1 + F_2 = m_1 r_1 \alpha$$

$$r F = (m r^2) \alpha$$

$$\tau = I \alpha$$

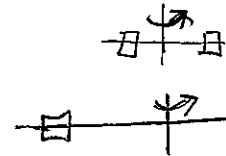
System: apply to each

$$\tau_1 = m_1 r_1^2 \alpha$$

$$+ \tau_2 = m_2 r_2^2 \alpha$$

$$\Sigma \vec{\tau} = I \vec{\alpha}$$

- $I = \text{moment of inertia} \equiv \Sigma m_i r_i^2$
rotational inertia $\text{kg} \cdot \text{m}^2$



higher rotational inertia
more difficult to spin

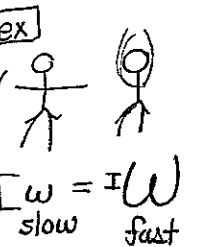
- Figure 8-20: Moments for uniform shapes

- HW: read & do ex 9, 10, 11

- Bonus: 8-7 on test
8-8 or 8-9 wherefrom

Linear	Rotational
$K = \frac{1}{2} m v^2$	$K = \frac{1}{2} I \omega^2$
$\vec{p} = m \vec{v}$	$\vec{L} = I \vec{\omega}$
$F = \frac{dp}{dt}$	$\tau = \frac{dL}{dt}$

conservation



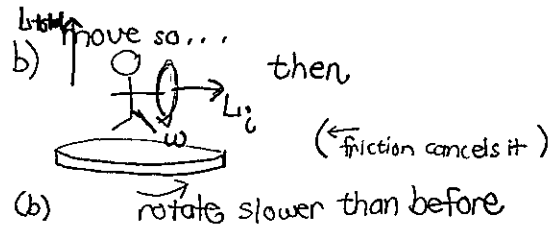
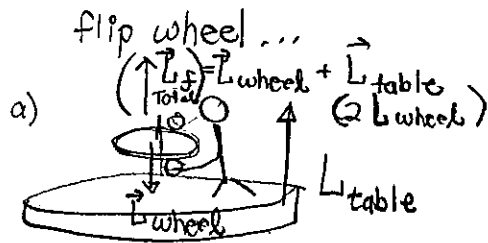
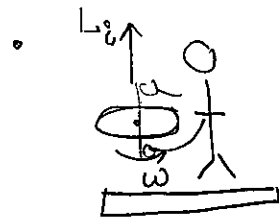
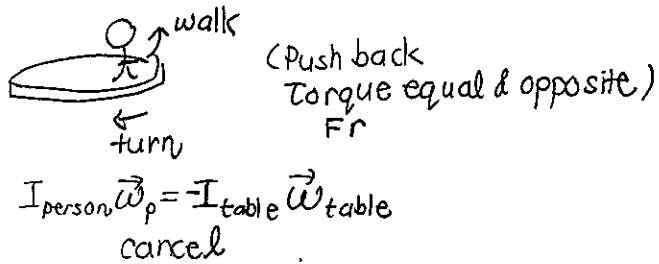
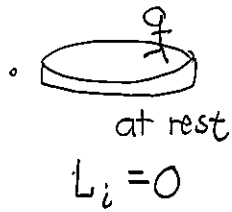
$$I \omega = I \omega$$

slow fast

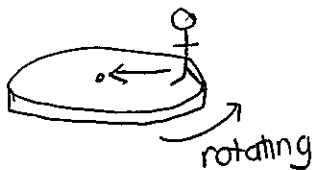
See P. 219

Ex 16 Youtube - try it?

bike wheel



ExF



walk to center, what happens?

- rotates faster

$$I_{\text{before}} \omega = I_{\text{after}} \omega$$

(APC too 10.7)

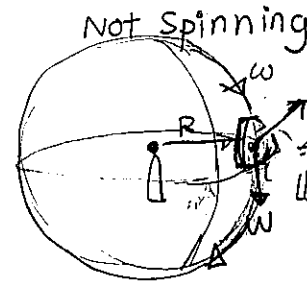
Gyroscope & Precession

$$\vec{\tau} = \frac{\Delta \vec{L}}{\Delta t}$$

$$\vec{\tau} \Delta t = \Delta \vec{L}$$

see video:

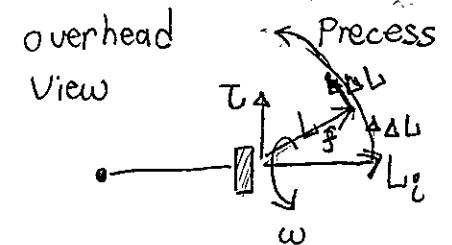
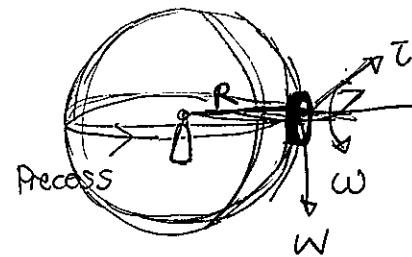
Torque the wheel, angular momentum catches up with it!



$$\Delta \vec{L} = \vec{L}_f - \vec{L}_i$$

same dir as $\vec{\tau}$
∴ drops

Spinning



Linear:

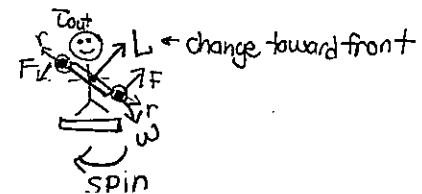
$$\sum \vec{F} \perp \vec{v}$$

$$\Delta \vec{p} \perp \vec{p}$$

uniform circular motion

$$\sum \vec{\tau} = 0$$

Video



★ catch up with $\vec{\tau}$

$\Delta \vec{L}$ in dir of $\vec{\tau}$
catch up to torque

$\vec{\tau} \perp \vec{\omega}$
axis of rotation

$$\Delta \vec{L} \perp \vec{L}$$

axis turns

C

8.3 skip. Bonus ex7

8.5 Rotational Dynamics ex 9 (10, 11)

Ch9 Static Equilibrium

- 9.1, 9.2, 9.4 Probs 6, 8, 16, 17, 18, 37. Search/Learn 5
Nice too 19, 27, 28, 30, 36, 60, 62, 66, 69; search 3
- elasticity & fracture Bonus * 9.5 ~ 9.7 ex 10 ~ 13

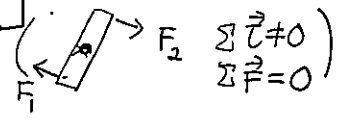
APB Giancoli Ch 9 Static Equilibrium 9.1, 9.2, 9.4
(elasticity & fracture * 9.5 ~ 9.7)
Bonus

- Architecture, balance, bone health
- AP tests Static equilib w/ torque

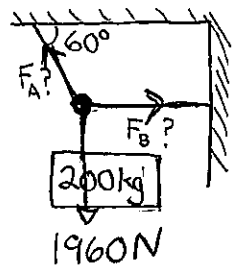
• Conditions for Equilibrium

① $\sum \vec{F} = \vec{0}$
② $\sum \vec{\tau} = \vec{0}$

not moving in 1st place, will stay still



ex2 (Skip. Like summer HW)
Review in HW



★ Draw free-body diagram!

$\sum F_x = 0$
 $\sum F_y = 0$

etc.

Solving Tips

★ free-body diagram, at point of action

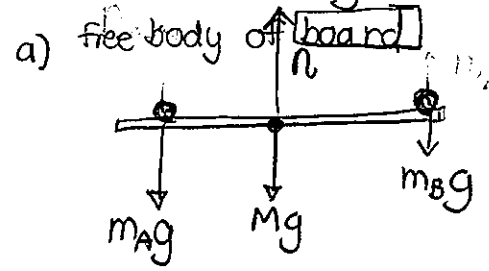
- ① - w at CM
- choose a dir (if value < 0, just means opp)

- ② Coordinates $\sum F_x = 0$
 $\sum F_y = 0$
- ③ - our probs: all forces in same plane
- choose an axis $\perp$ plane.
(arbitrary!) PUT torques consistent (+ counterclock) (- other way)
- ④ 3 eqns



2.5m d ? to balance the seesaw?
(further)

Board $M = 4.0\text{kg}$



© Normal of pivot on board?

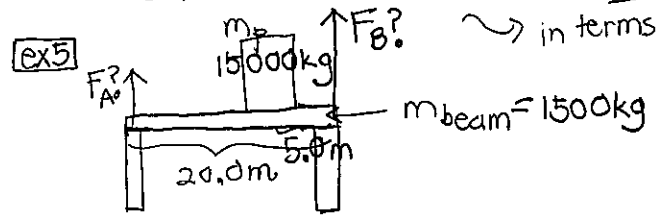
⑥ $\sum F_x = 0$ OK
 $\sum F_y = 0$ not used yet

$\sum \tau = 0$
 $m_A g d_A = m_B g d_B$

$d_B = \frac{30}{25} \times 2.5 = 3\text{m}$

© $\sum F_y = 0$

$n = (m_A + M + m_B)g$
 $\approx (30 + 4 + 25) \times 10$
 $\approx 590\text{N}$



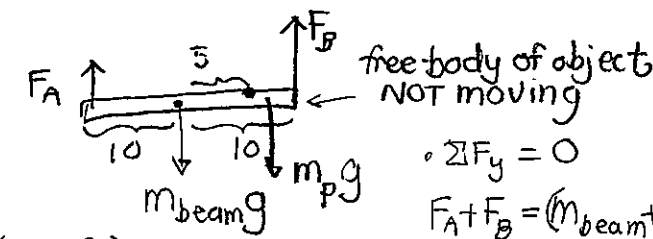
NO CALC

in terms of $\sum F_x = 0$ of course all up/down

$\sum F_y = 0$ (don't need)

$\sum \tau = 0$

$F_B 10 = F_A 10 + m_p g 5$



free-body of object NOT moving

$\sum F_y = 0$

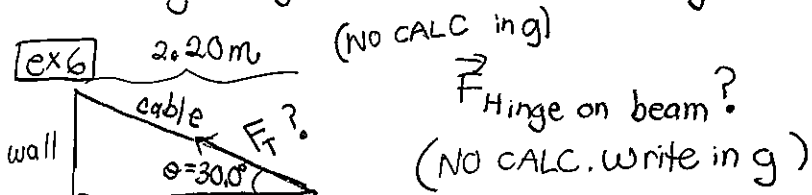
$F_A + F_B = (m_{\text{beam}} + m_p)g$

$-10F_A + 10F_B = m_p g 5$

$F_A = (m_B + m_p)g - F_B$
 $= 1500(1+1)g - 1200g$
 $= 100g (11 \times 15 - 120)$
 $= 1500g (11 \times 15 - 80) = 4500g$

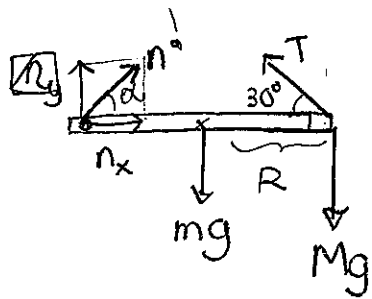
$20F_B = (10m_{\text{beam}} + 15m_p)g$
 $F_B = \frac{1}{4}(2 \times 1500 + 3 \times 1500) \times 10$
 $= 18 \times 1500 = 27000 \text{ N}$

- cable supports force along its length only (or will bend)
- hinge / rigid device: force in any direction



$m_B = 25.0\text{kg}$
 $M = 28.0\text{kg}$

Beam free-body



$$\textcircled{1} \quad n_x = T \frac{\sqrt{3}}{2}$$

$$= 40.5\sqrt{3}g$$

$$\approx 687\text{N}$$

$$n_y = (m+M)g - \frac{T}{2}$$

$$= (53 - \frac{81}{2})g$$

$$= 12.5g$$

$F_{\text{Hinge on beam?}}$

(NO CALC. write in g)

$$\star \Sigma F_x = 0 \quad \textcircled{n_x} = T \cos 30^\circ$$

$$\Sigma F_y = 0 \quad \textcircled{n_y} + T \sin 30^\circ = (m+M)g$$

$$\Sigma \tau = 0 \quad \textcircled{T \sin 30^\circ R} = \underbrace{n_y R}_{\text{cancel}} + MgR$$

$$\Downarrow \quad [(m+M)g - n_y] R$$

$$T = 2(m + \frac{M}{2})g$$

$$n_y = \frac{(m+M)g - Mg}{2} = \frac{mg}{2}$$

$$= (2M + m)g$$

$$= (56 + 25)g$$

$$= 81g$$

$$\approx \frac{250}{2} = 12.5g \approx 123\text{N}$$

$$\textcircled{2} \quad \frac{T}{2} = (m+M)g - n_y$$

$$= (m+M)g - \frac{mg}{2}$$

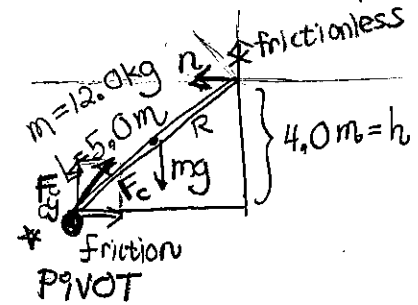
$$= (\frac{m}{2} + M)g$$

$$T = \frac{(m+2M)g}{25+56} \approx 8kg \approx 794\text{N}$$

ex7

NO CALC
(in terms of g)

Ladder (more difficult. Was in APG book & exam sample)
5.0m ladder
at rest 4.0m above floor
 $m = 12.0\text{kg}$ ladder
wall frictionless
floor not
forces on ladder by floor & wall?



(3.0)

3 unknowns
3 eqns

$$\textcircled{1} \quad \Sigma F_x = 0 \quad F_{cx} = n$$

$$\textcircled{2} \quad \Sigma F_y = 0 \quad F_{cy} = mg$$

$$\textcircled{3} \quad \Sigma \tau = 0 \quad n \cdot h + F_{cx} \cdot 0 = F_{cy} \cdot 0 + mg \cdot 1.5$$

$$\textcircled{2} \quad F_{cy} = 12g$$

$$\textcircled{3} \quad nh = mg \cdot 1.5$$

$$n = \frac{12 \times \frac{3}{2}}{4} g = \frac{9}{2} g = 4.5g = 44\text{N}$$

$$\textcircled{1} \quad F_{cx} = 4.5g$$

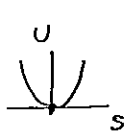
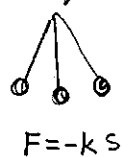
$$\Rightarrow F_c = \sqrt{(\frac{9}{2})^2 + 12^2} g = 126\text{N} \approx 130\text{N}$$

$$\angle \theta = \tan^{-1}(\frac{12}{9/2}) = \tan^{-1}(\frac{24}{9}) \approx 69^\circ$$

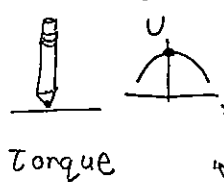
Bonus: examples

9-4 Stability & Balance

- Stable equilibrium



Unstable



Torque

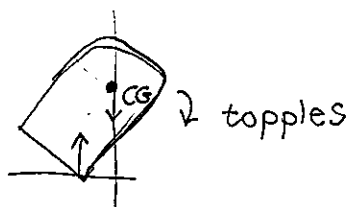
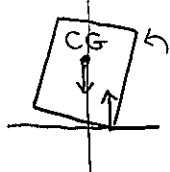
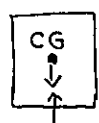
Neutral



- stable equilibrium or balance

- when CG below point of support (pendulum)

- when CG above base of support & vertical line in base (torque from normal won't topple over but keep it up)

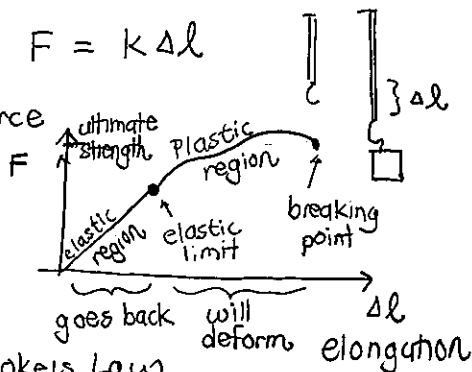


9-5

★ Hooke's Law

$$F = k \Delta l$$

for small force linear



★ Practical, not Hooke's Law

but $\Delta l = \frac{1}{E} \frac{F}{A} l_0$

more force, long, stretch more

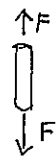
more area, less stretch

$$\Rightarrow F = E \frac{A}{l_0} \Delta l$$

elastic modulus
Young's modulus

$$E = \frac{F/A}{\Delta l/l_0} = \frac{\text{stress}}{\text{strain}} \quad \left\{ \begin{array}{l} \text{proportional} \\ \text{in elastic} \\ \text{linear region} \end{array} \right.$$

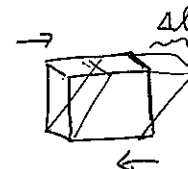
[N/m²]



Tension



compression



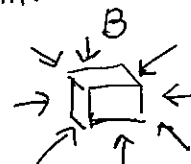
Shear

3 types of stress

Shear modulus
G

$$\Delta l = \frac{1}{G} \frac{F}{A} l_0$$

Bulk modulus

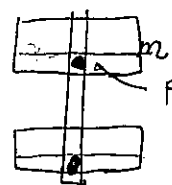


under water

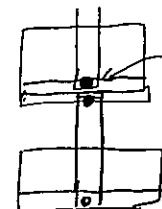
$$\Delta V = -\frac{1}{B} \Delta P V_0$$

decreases with increased pressure

9-6 Fracture: too much Δl , breaks
max F/A or stress

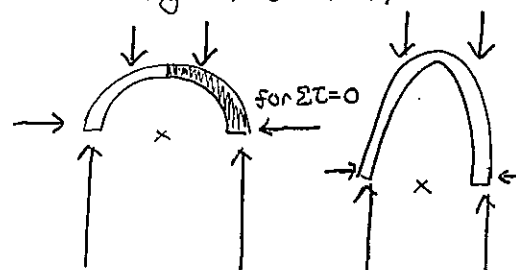


pin supports 1mg



Pin supports 2mg
dangerous replacement

9-7 A pointed arch, dome needs less buttressing
Longer lever arm, more torque to hold it up



columns cannot span much space
stones compress well but easily break from tension/shear

