

TI-89

real mode $(-1)^{\frac{1}{6}}$ not real, $(3+2i)(4-2i) = 16+2i$

rectangular mode $(-1)^{\frac{1}{6}} = 0.866025 + 0.5i$

Polar mode $2+2i \rightarrow \sqrt{2} e^{i\frac{\pi}{4}}$

cSolve($x^4 = -1, x$) $\Rightarrow$ real mode exact

$$\begin{cases} \frac{\sqrt{2}}{2}(1+i) \\ \text{or } \frac{\sqrt{2}}{2}(1-i) \\ \frac{\sqrt{2}}{2}(-1+i) \\ \frac{\sqrt{2}}{2}(-1-i) \end{cases}$$

cSolve($x^4 = 1, x$) $\Rightarrow i, -i, 1, -1 \checkmark$

⊙?

Kreuzig 12.6

complex exponential function $z = x+iy$
 $e^z \triangleq e^x(\cos y + i \sin y)$

Properties $(e^z)' = e^z$

$e^{z_1+z_2} = e^{z_1}e^{z_2}$ by trig ID

$$\boxed{z = x+iy = r(\cos\theta + i\sin\theta) = re^{i\theta}}$$

standard Polar exponential polar form

$$e^{2\pi i} = 1 \quad \text{---} \quad e^{-i\pi/2} = -i$$

$$e^{i\pi/2} = i \quad \text{---} \quad e^{-i\pi} = -1$$

$$e^{i\pi} = -1 \quad \text{---} \quad \arg(e^{iy}) = y \pm 2k\pi$$

$$|e^{iy}| = 1 \quad \because |\cos y + i \sin y| = \sqrt{\cos^2 y + \sin^2 y} = 1$$

8.4 Vectors

directed qty

{ displacement
velocity
acceleration
force

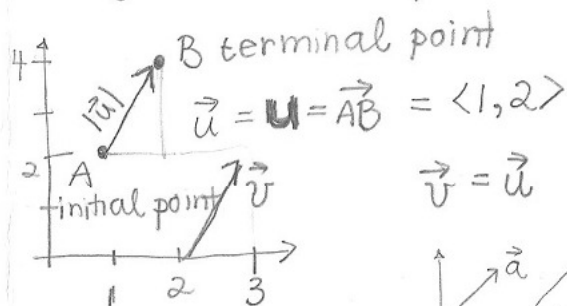
magnitude + direction

Scalars

no direction, mass, time

distance

speed

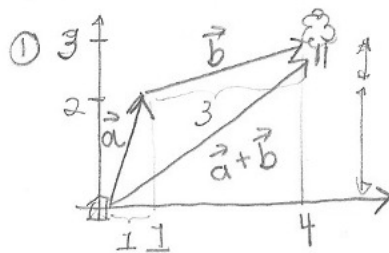


$\vec{v} = \vec{u}$ if direction & magnitude same (length)
norm absolute value

$$\vec{a} = \langle a_x, a_y \rangle$$

$$a_y = a_x \hat{i} + a_y \hat{j}$$

Vector Addition



② Notice.

$$\vec{a} + \vec{b} \triangleq \langle a_x, a_y \rangle + \langle b_x, b_y \rangle$$

$$= \langle a_x + b_x, a_y + b_y \rangle$$

fits geometric interpretation

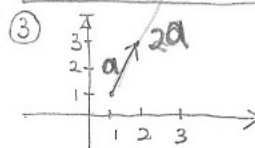
③



Scalar Multiplication

$$c\vec{a} = \langle ca_x, ca_y \rangle$$

$c < 0$ means flip



①

②

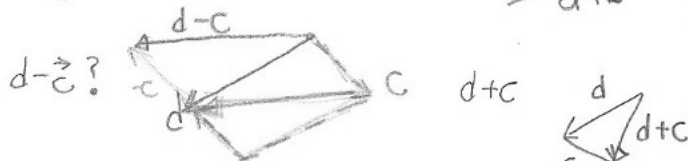
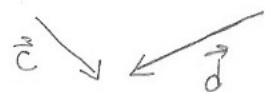
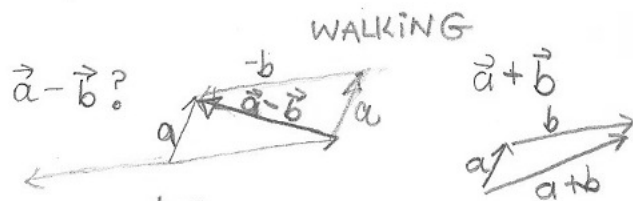
③

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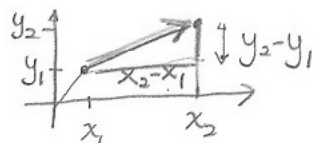
Vector Subtraction $\vec{a} - \vec{b} = \langle a_x - b_x, a_y - b_y \rangle$

$$\vec{v} \quad -\frac{1}{2}\vec{v}$$



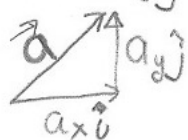
$$\vec{v} \quad P(x_1, y_1) \rightarrow Q(x_2, y_2)$$

$$\vec{v} = \langle x_2 - x_1, y_2 - y_1 \rangle$$



$$\vec{a} = a_x \hat{i} + a_y \hat{j}$$

Addition makes sense



ex1

$$P(-2, 5)$$

$$Q(3, 7)$$

initial pt

terminal pt

$$a) \text{ vector } \vec{u} = \langle 5, 2 \rangle = 5\hat{i} + 2\hat{j}$$

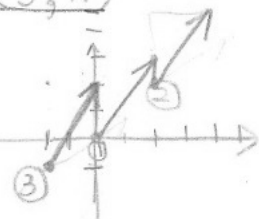
$$b) \vec{v} = \langle 3, 7 \rangle$$

initial (2, 4) terminal at (5, 11)

$$c) \vec{w} = \langle 2, 3 \rangle$$

Sketch with initial pts

$$(0, 0), (2, 2), (-2, -1), (1, 4)$$



$$\begin{cases} \vec{v} = \langle v_1, v_2 \rangle = v_1 \hat{i} + v_2 \hat{j} \\ |\vec{v}| = \sqrt{v_1^2 + v_2^2} (= \vec{v} \cdot \vec{v}) \\ \vec{u} \pm \vec{v} = \langle u_1 \pm v_1, u_2 \pm v_2 \rangle \\ c \vec{u} = \langle cu_1, cu_2 \rangle \end{cases}$$

$$\text{unit vector} \begin{cases} \hat{i} = \langle 1, 0, 0 \rangle \\ \hat{j} = \langle 0, 1, 0 \rangle \\ \hat{k} = \langle 0, 0, 1 \rangle \end{cases} \quad |\hat{i}| = |\hat{j}| = |\hat{k}| = 1$$

See properties on Pg 61 (6th 583)

$$\text{ex3} \quad \vec{u} = \langle 2, -3 \rangle \\ \vec{v} = \langle -1, 2 \rangle$$

$$\vec{u} + \vec{v} = \langle 1, -1 \rangle \quad 2\vec{u} - 3\vec{v} = \langle 4, -6 \rangle - \langle -3, 6 \rangle = \langle 7, -12 \rangle$$

$$\vec{u} - \vec{v} = \langle 3, -5 \rangle \quad 2\vec{u} + 3\vec{v} = \langle 1, 0 \rangle$$

$$\text{ex4} \quad a) \vec{u} = \langle 5, -8 \rangle = 5\hat{i} - 8\hat{j}$$

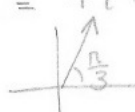
$$\begin{aligned} b) \quad \vec{u} &= 3\hat{i} + 2\hat{j} \\ \vec{v} &= -\hat{i} + 6\hat{j} \\ 2\vec{u} + 5\vec{v} &= 2(3\hat{i} + 2\hat{j}) + 5(-\hat{i} + 6\hat{j}) \\ &= 6\hat{i} + 4\hat{j} - 5\hat{i} + 30\hat{j} \\ &= \hat{i} + 34\hat{j} \end{aligned}$$

Horizontal & Vertical Components "DIRECTION"
when $|\vec{v}|$ & θ are known (θ = from +x axis)
(force, geometrically)

$$\begin{aligned} \vec{v} &= \langle |\vec{v}| \cos \theta, |\vec{v}| \sin \theta \rangle \\ &= |\vec{v}| \cos \theta \hat{i} + |\vec{v}| \sin \theta \hat{j} \end{aligned}$$

"Projection" onto x-axis
Horizontal component

ex5 a) $\vec{v} = 24\langle 1, \sqrt{3} \rangle = 4\hat{i} + 4\sqrt{3}\hat{j}$
 Length = 8
 Direction = $\frac{\pi}{3}$
 Horiz Vertical Components?



$$v_x = |\vec{v}| \cos \frac{\pi}{3} = 8 \times \frac{1}{2}$$

$$v_y = |\vec{v}| \sin \frac{\pi}{3} = 8 \frac{\sqrt{3}}{2}$$

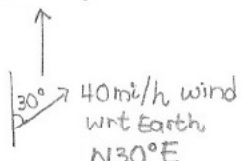
b) $\vec{u} = -\sqrt{3}\hat{i} + \hat{j}$
 Direction?



$$\alpha = \tan^{-1}\left(\frac{1}{\sqrt{3}}\right) = 30^\circ = \frac{\pi}{6}$$

$$\theta = \frac{5\pi}{6}$$

ex6 wrt wind 300 mi/h
 40 mi/h wind wrt Earth N30°E



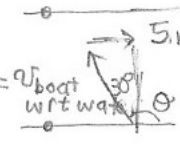
a) $\vec{v}_{\text{plane wrt air}} = \langle 0, 300 \rangle$
 $\vec{u}_{\text{air}} = \langle 20, 20\sqrt{3} \rangle$

b) $\vec{v}_{\text{plane}} = \vec{v}_{\text{p wrt air}} + \vec{u}_{\text{air}}$
 $= \langle 20, 300 + 20\sqrt{3} \rangle$

c) $|\vec{v}_{\text{plane}}| = 335.2 \text{ mi/h}$
 $\theta = \tan^{-1}\left(\frac{20}{300 + 20\sqrt{3}}\right) = 3.4^\circ$
 N3.4°E

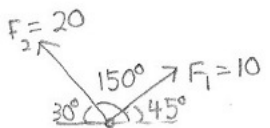


ex7



5 mi/h = v_{water}
 $10 = v_{\text{boat}} \cos \theta$
 $v_{\text{boat}} \cos \theta = -5$
 $\cos \theta = -\frac{1}{2}$
 $\theta = 120^\circ$
 N30°W

ex8 Resultant Force



$$\vec{F} = \langle 10 \cos 45^\circ - 20 \cos 30^\circ, 5\sqrt{2} + 10 \rangle$$

$$= \langle 5\sqrt{2} - 10\sqrt{3}, 5\sqrt{2} + 10 \rangle$$

8.5 Dot Product

$$\vec{u} = \langle u_1, u_2 \rangle$$

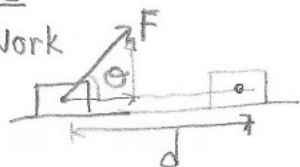
$$\vec{v} = v_1 \hat{i} + v_2 \hat{j}$$

$$\boxed{\vec{u} \cdot \vec{v} = u_1 v_1 + u_2 v_2 \text{ scalar}} = |\vec{u}| |\vec{v}| \cos \theta$$

$\theta \in [0, 180^\circ]$
 smaller angle between
 NOT α

Uses

① Work



$$W = \vec{F} \cdot \vec{d} = (F \cos \theta) d \quad \text{Nm Joules}$$

② Projections



$$\text{proj}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2} \vec{v}$$

$\frac{1}{|\vec{v}|} \cos \theta$ unit vector

• Project $\vec{u}$ onto $\vec{v}$
 $\perp \perp \vec{v}$
 (every vector can be decomposed to orthogonal components)

ex1

$$\begin{aligned} \vec{u} &= 2\hat{i} + \hat{j} \\ \vec{v} &= 5\hat{i} - 6\hat{j} \end{aligned}$$

$$\vec{u} \cdot \vec{v} = 2 \times 5 + 1(-6) = 4 \quad \text{NOT a vector anymore!}$$

Properties in HW prove

$$\vec{u} \cdot \vec{v} = \vec{v} \cdot \vec{u}$$

$$(c\vec{u}) \cdot \vec{v} = \vec{u} \cdot (c\vec{v}) = c(\vec{u} \cdot \vec{v})$$

$$(\vec{u} + \vec{v}) \cdot \vec{w} = \vec{u} \cdot \vec{w} + \vec{v} \cdot \vec{w}$$

$$|\vec{u}|^2 = \vec{u} \cdot \vec{u} \quad \leftarrow \quad |\vec{u}|^2 = u_1^2 + u_2^2 = \vec{u} \cdot \vec{u}$$

$$\langle cu_1, cu_2 \rangle \cdot \langle v_1, v_2 \rangle$$

$$= cu_1 v_1 + cu_2 v_2$$

$$= u_1 cv_1 + u_2 cv_2 = \langle u_1, u_2 \rangle \cdot \langle cv_1, cv_2 \rangle$$

$$= c(u_1 v_1 + u_2 v_2) = c(\vec{u} \cdot \vec{v})$$

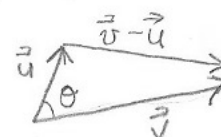
DOT Product Thm.

$$\vec{u} \cdot \vec{v} = |\vec{u}| |\vec{v}| \cos \theta$$

Proof

Law of Cosines

$$|\vec{v} - \vec{u}|^2 = |\vec{u}|^2 + |\vec{v}|^2 - 2|\vec{u}| |\vec{v}| \cos \theta$$



$$(\vec{v} - \vec{u}) \cdot (\vec{v} - \vec{u})$$

$$= (\vec{v} - \vec{u}) \cdot \vec{v} - (\vec{v} - \vec{u}) \cdot \vec{u} \quad \text{Prop 3}$$

$$= \vec{v} \cdot \vec{v} - \vec{u} \cdot \vec{v} - \vec{v} \cdot \vec{u} + \vec{u} \cdot \vec{u}$$

$$\therefore = |\vec{v}|^2 - 2\vec{u} \cdot \vec{v} + |\vec{u}|^2$$

$$= |\vec{v}|^2 + |\vec{u}|^2 - 2|\vec{u}| |\vec{v}| \cos \theta$$

$$\therefore \vec{u} \cdot \vec{v} = |\vec{u}| |\vec{v}| \cos \theta$$

ex2

$$\begin{aligned} \vec{u} &= \langle 2, 5 \rangle \\ \vec{v} &= \langle 4, -3 \rangle \end{aligned}$$

$$\cos \theta = \frac{\vec{u} \cdot \vec{v}}{|\vec{u}| |\vec{v}|} = \frac{8 - 15}{\sqrt{29} \sqrt{25}} = \frac{-7}{5\sqrt{29}}$$

$$\theta = \cos^{-1}\left(\frac{-7}{5\sqrt{29}}\right) \approx 105.1^\circ$$

corollaries

① ORTHOGONAL (NORMAL) PERPENDICULAR

$$\boxed{\vec{u} \perp \vec{v} \iff \vec{u} \cdot \vec{v} = 0}$$

Proof " $\Rightarrow$ " $\theta = 90^\circ \Rightarrow \vec{u} \cdot \vec{v} = |\vec{u}| |\vec{v}| \cos 90^\circ = 0$

" $\Leftarrow$ " $|\vec{u}| |\vec{v}| \cos \theta = 0 \Rightarrow \theta = 90^\circ$

ex3

a) $\vec{u} = \langle 3, 5 \rangle$ ORTHOGONAL?

$$\vec{v} = \langle 2, -8 \rangle \quad \vec{u} \cdot \vec{v} = -34 \neq 0 \quad \text{NO}$$

b) $\langle 2, 1 \rangle \cdot \langle -1, 2 \rangle = 0$ YES

* ex ② Finding $\perp$ vector

$$\vec{a} = \langle 1, -3 \rangle$$

$$\vec{b} = \langle 3, 1 \rangle \quad \vec{b} \perp \vec{a} \quad \text{switch } x, y \text{ flip one sign}$$

Why?

$$m_b = \frac{+1 \text{ up}}{3 \text{ right}} \rightarrow \vec{b} = \langle 3, 1 \rangle$$

$m_a = -\frac{3}{1}$

ex $\vec{a} = \langle 2, 3 \rangle$ Find $\perp$ vector
 $\vec{b} = \langle -3, 2 \rangle$ DOT = 0 too

Find $\perp$ UNIT vector

$$\vec{c} = \left\langle \frac{-3}{\sqrt{13}}, \frac{2}{\sqrt{13}} \right\rangle = \frac{\vec{b}}{|\vec{b}|} \text{ normalized}$$

ex $\vec{a} = \langle -3, 4 \rangle$
 find a unit vector $\perp \vec{a}$

$$\vec{b} = \frac{\langle -4, -3 \rangle}{5} = \left\langle -\frac{4}{5}, -\frac{3}{5} \right\rangle$$

③  component of $\vec{u}$ along $\vec{v}$
 (scalar length)

$$\frac{|\vec{u} \cdot \vec{v}|}{|\vec{v}|} = |\vec{u}| \cos \theta$$

PROJECTION of $\vec{u}$ onto $\vec{v}$
 VECTOR

$$\text{proj}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2} \vec{v} = \vec{x}$$

$$\vec{y} = \vec{u} - \vec{x}$$

ex6 $\vec{u} = \langle -2, 9 \rangle$
 $\vec{v} = \langle -1, 2 \rangle$



ASK ① draw
 ② $\text{proj}_{\vec{v}} \vec{u}$ is what in pic? ($\vec{x}$)
 ③ component of $\vec{u} \perp \vec{v}$ is?

a) $\text{proj}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2} \vec{v} = \frac{2+18}{5} \langle -1, 2 \rangle = \langle -4, 8 \rangle$

b) Resolve $\vec{u}$ into $\vec{x}$ parallel to $\vec{v}$
 & $\vec{y}$ orthogonal to $\vec{v}$

$$\vec{x} = \langle -4, 8 \rangle$$

$$\vec{y} = \vec{u} - \vec{x} = \langle -2, 9 \rangle - \langle -4, 8 \rangle = \langle 2, 1 \rangle$$

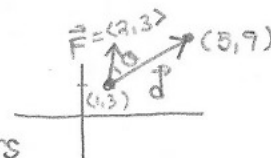
cw # 3, 12, 18, 20, 25

Work done by force in moving along $\vec{d}$

$$W = \vec{F} \cdot \vec{d} = |\vec{F}| |\vec{d}| \cos \theta$$

ex7 $\vec{F} = \langle 2, 3 \rangle$ Newtons

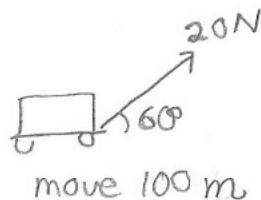
move from (1, 3) to (5, 9) meters



$$W = \vec{F} \cdot \vec{d} = \langle 2, 3 \rangle \cdot \langle 4, 6 \rangle = 8 + 18 = \boxed{26 \text{ J}}$$

N·m

ex8



$$W = (20 \cos 60^\circ) \text{ N} \cdot 100 \text{ m}$$

$$= 20 \times \frac{1}{2} \times 100 \text{ N m}$$

$$= 1000 \text{ J}$$

OR $W = \vec{F} \cdot \vec{d}$

$$= \langle 20 \cos 60^\circ, 20 \sin 60^\circ \rangle \cdot \langle 100, 0 \rangle$$

$$= \langle 10 \hat{i} + 10\sqrt{3} \hat{j} \rangle \cdot \langle 100 \hat{i} \rangle$$

$$= 10 \hat{i} \cdot 100 \hat{i} + 10\sqrt{3} \hat{j} \cdot 100 \hat{i}$$

$$= 1000 \underbrace{\hat{i} \cdot \hat{i}}_{1} + 1000\sqrt{3} \underbrace{\hat{j} \cdot \hat{i}}_{0}$$

$$= 1000$$



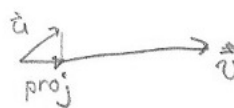
demo

CW: 36, 38, 46, 47

36) $(\vec{u} - \vec{v}) \cdot (\vec{u} + \vec{v}) \stackrel{\text{proof}}{=} |\vec{u}|^2 - |\vec{v}|^2$

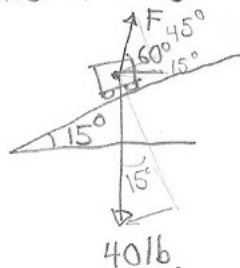
41) $(\vec{u} - \vec{v}) \cdot \vec{u} + (\vec{u} - \vec{v}) \cdot \vec{v}$
 $= \vec{u} \cdot \vec{u} - \vec{v} \cdot \vec{u} + \vec{u} \cdot \vec{v} - \vec{v} \cdot \vec{v}$

38) $\vec{v} \cdot \text{proj}_{\vec{v}} \vec{u} = \vec{v} \cdot \left(\frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2} \vec{v} \right) = \frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2} \vec{v} \cdot \vec{v} = \vec{u} \cdot \vec{v}$

44)  Guess: $|\text{proj}| |\vec{v}| \cos 0^\circ$
 $|\vec{u}| \cos \theta$
 $= \vec{u} \cdot \vec{v}$

46) Like HW 43

52) Keep from rolling down $|\vec{F}| = ?$



$$|\vec{F}| \cos 45^\circ = 40 \sin 15^\circ$$

$$\sin^2 \theta = \frac{1 - \cos 2\theta}{2}$$

$$|\vec{F}| \cdot \frac{\sqrt{2}}{2} = 40 \frac{1 - \cos 30^\circ}{2}$$

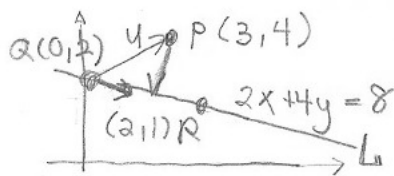
$$|\vec{F}| \frac{1}{\sqrt{2}} = 40 \frac{1 - \sqrt{3}/2}{2}$$

$$|\vec{F}| = 40 \frac{1 - \sqrt{3}/2}{\sqrt{2}} = 40 \sqrt{1 - \frac{\sqrt{3}}{2}}$$

 $\approx 14.641 ?$

53

47) distance between Point & Line (Hint: projection $\perp$)



$$d(P, L) = \|\vec{u}_\perp\|$$

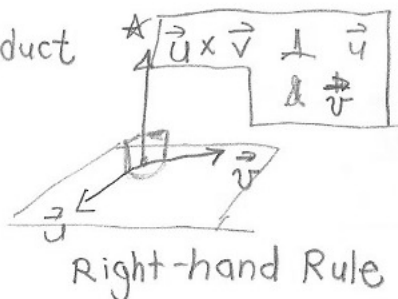
$$\vec{u}_\perp = \vec{u} - \vec{u}_\parallel$$

$$\vec{u}_\parallel = \text{proj}_{\vec{v}} \vec{u}$$

Anton Calculus 11.4 Cross Product

$$\vec{u} \times \vec{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix}$$

vector product



[ex1] $\vec{u} = \langle 1, 2, -2 \rangle$

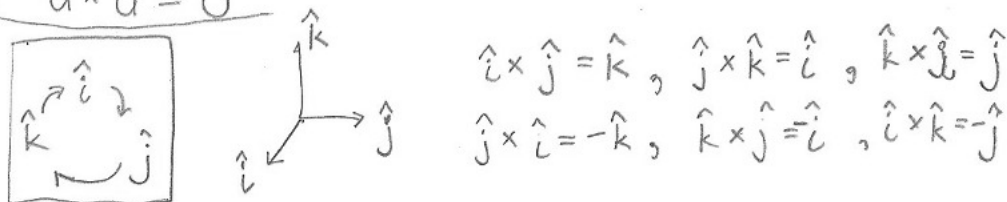
$\vec{v} = \langle 3, 0, 1 \rangle$

$$\vec{u} \times \vec{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 2 & -2 \\ 3 & 0 & 1 \end{vmatrix} = \hat{i}(2+0) - \hat{j}(1+6) + \hat{k}(0-6) = \langle 2, -7, -6 \rangle$$

Properties

NOT COMMUTATIVE

- a) $\vec{u} \times \vec{v} = -(\vec{v} \times \vec{u})$ interchange 2 rows in determinant makes it negative!
- b) $\vec{u} \times (\vec{v} + \vec{w}) = (\vec{u} \times \vec{v}) + (\vec{u} \times \vec{w})$ distributive, keep order
- c) $(\vec{u} + \vec{v}) \times \vec{w} = (\vec{u} \times \vec{w}) + (\vec{v} \times \vec{w})$
- d) $k(\vec{u} \times \vec{v}) = (k\vec{u}) \times \vec{v} = \vec{u} \times (k\vec{v})$
- e) $\vec{u} \times \vec{0} = \vec{0} \times \vec{u} = \vec{0}$
- f) $\vec{u} \times \vec{u} = \vec{0}$



WARNING: not associative!

$$\hat{i} \times (\hat{j} \times \hat{j}) = \vec{0} \neq (\hat{i} \times \hat{j}) \times \hat{j} = -\hat{i}$$

(ex1) $(1\hat{i} + 2\hat{j} - 2\hat{k}) \times (3\hat{i} + \hat{k})$

$$= 3\hat{i} \times \hat{i} + \hat{i} \times \hat{k} + 6\hat{j} \times \hat{i} + 3\hat{j} \times \hat{k} - 6\hat{k} \times \hat{i} - 2\hat{k} \times \hat{k} = 3\hat{i} - 7\hat{j} - 6\hat{k}$$

$$\text{Thm} \quad \begin{cases} \vec{u} \cdot (\vec{u} \times \vec{v}) = 0 \\ \vec{v} \cdot (\vec{u} \times \vec{v}) = 0 \end{cases}$$

[ex3] find a vector orthogonal to both $\vec{u} = \langle 2, -1, 3 \rangle$ and $\vec{v} = \langle -7, 2, -1 \rangle$

$$\vec{u} \times \vec{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & -1 & 3 \\ -7 & 2 & -1 \end{vmatrix} = -5\hat{i} - 19\hat{j} - 3\hat{k}$$

$$\text{Thm} \quad a) \|\vec{u} \times \vec{v}\| = \|\vec{u}\| \|\vec{v}\| \sin \theta$$

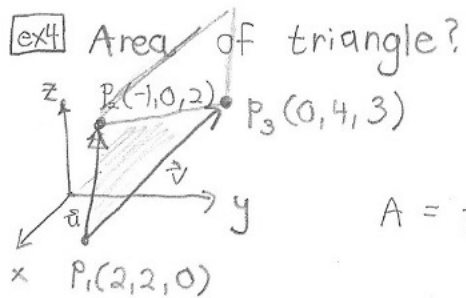
b) $\text{Area} = \|\vec{u} \times \vec{v}\|$

c) $\vec{u} \times \vec{v} = \vec{0} \Leftrightarrow \vec{u} \parallel \vec{v} \Rightarrow \vec{u} = c\vec{v}$ $\sin \theta = 0$

Proof (a) Bonus: Hint RHS $\rightarrow \cos$, proj $\rightarrow$ determinant

$$\begin{aligned} \|\vec{u}\| \|\vec{v}\| \sin \theta &= \|\vec{u}\| \|\vec{v}\| \sqrt{1 - \cos^2 \theta} \\ &= \|\vec{u}\| \|\vec{v}\| \sqrt{1 - \frac{(\vec{u} \cdot \vec{v})^2}{\|\vec{u}\|^2 \|\vec{v}\|^2}} \\ &= \sqrt{\|\vec{u}\|^2 \|\vec{v}\|^2 - (\vec{u} \cdot \vec{v})^2} \\ &= \sqrt{(u_1^2 + u_2^2 + u_3^2)(v_1^2 + v_2^2 + v_3^2) - (u_1 v_1 + u_2 v_2 + u_3 v_3)^2} \\ &= \sqrt{(u_1 v_3 - u_3 v_1)^2 + (u_1 v_2 - u_2 v_1)^2 + (u_2 v_3 - u_3 v_2)^2} \\ &\downarrow \text{matrix determinant} \\ &= \|\vec{u} \times \vec{v}\| \end{aligned}$$

ex4 Area of triangle?

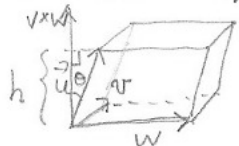


$$A = \frac{1}{2} |\vec{u} \times \vec{v}| = \frac{1}{2} \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 3 & -2 & +2 \\ -2 & +2 & +3 \end{vmatrix}$$

$$= \frac{15}{2}$$

Scalar Triple Product

$$\vec{u} \cdot (\vec{v} \times \vec{w}) = \vec{u} \cdot \underbrace{\vec{v} \times \vec{w}}_{\text{1st of course}} = \begin{vmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix}$$



• instead of $\hat{i}$, component u_1 , etc.

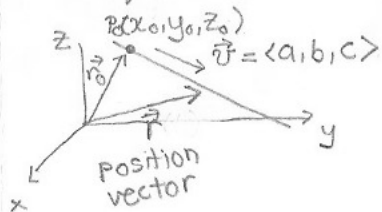
ex5 Calculate the scalar triple product

$$\vec{u} \cdot (\vec{v} \times \vec{w})$$

Scan & 11.6 planes in 3space +HW

9.6 Stewart

Equation of a line. Give point and parallel direction



$$\{\vec{r} : \vec{r} - \vec{r}_0 = t\vec{v}\}$$

$$\boxed{\vec{r} = \vec{r}_0 + \vec{v}t}$$

$$= \langle x_0, y_0, z_0 \rangle + \langle a, b, c \rangle t$$

Parametric equations for a line

$$\begin{cases} x(t) = x_0 + at \\ y(t) = y_0 + bt \\ z(t) = z_0 + ct \end{cases}$$

ex1 Find for line thru (5, -2, 3)

$$\vec{v} = \langle 3, -4, 2 \rangle$$

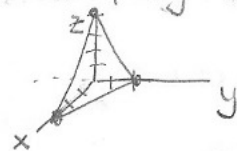
$$\vec{r} - \vec{r}_0 = \vec{v}t$$

$$\vec{r} = \langle 5, -2, 3 \rangle + \langle 3, -4, 2 \rangle t$$

Ch8

(Review: eqn of plane)

$$4x + 6y + 3z = 12$$



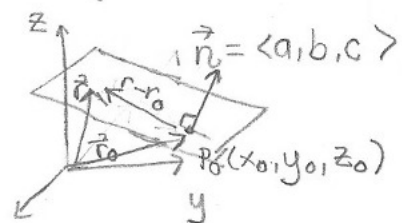
$$y=z=0 \Rightarrow x=3$$

$$x=y=0 \Rightarrow z=4$$

$$x=z=0 \Rightarrow y=+2$$

Equation of Plane

{ Given point
normal vector



$$\{ \vec{r} : (\vec{r} - \vec{r}_0) \perp \vec{n} \}$$

$$(\vec{r} - \vec{r}_0) \cdot \vec{n} = 0$$

$$(\langle x, y, z \rangle - \langle x_0, y_0, z_0 \rangle) \cdot \langle a, b, c \rangle = 0$$

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

Ex3 Eqn of plane $\vec{n} = \langle 4, -6, 3 \rangle$

P (3, -1, -2)

$$(\vec{r} - \vec{r}_0) \cdot \vec{n} = 0$$

$$4(x-3) - 6(y+1) + 3(z+2) = 0$$

$$4x - 6y + 3z = 12$$